



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
7	Technology rotation – Camera techniques and editing					
8	Technology rotation – Advertising					
9	Technology rotation – Publishing production					
10	<i>Introduction to media – key concepts and theories</i>	Advertising and Marketing	Film Industry	Magazines	Music videos	Non-exam assessment
11	Games/Radio	TV	Revision	Revision	Revision	
<p>Curriculum Rationale: Pupils will explore a variety of media industries, learning how to plan and produce products which are suitable for the ever-changing media landscape. They will experience small workshops with a focus on production to provide them with the vital skills required to work to industry standards.</p>						